

Version 14.0 continues to expand the scope and breadth of our computational coverage while streamlining and polishing existing areas.

Apply a list of functions to an expression with [Comap](#) and [ComapApply](#)

[DigitSum](#) computes the sum of the individual digits in an integer

[UnitConvert](#) is now faster

Create intermediate tests inside [TestCreate](#) using [IntermediateTest](#)

Compute numerical vector line integrals, vector surface integrals or complex contour integrals using [NLineIntegrate](#), [NSurfaceIntegrate](#) and [NContourIntegrate](#), respectively

[UnilateralConvolve](#) performs unilateral (AKA causal, one-sided) convolutions

[TruncateSum](#) makes it easy to work with infinite sum representations produced by [DSolve](#) and other functions

Convert expressions to and from finite field versions with [ToFiniteField](#) and [FromFiniteField](#)

Convert to and from finite field index representation with [FiniteFieldIndex](#) and [FromFiniteFieldIndex](#)

Several new structured matrix types

added: [SymmetricMatrix](#), [HermitianMatrix](#), [OrthogonalMatrix](#) and [UnitaryMatrix](#)

[TextSummarize](#) automatically produces different types of summarization of text data

Multiple new visualization functions added for plotting all pairwise 2D projections of data: [PairwiseListPlot](#), [PairwiseDensityHistogram](#), [PairwiseSmoothDensityHistogram](#), [PairwiseQuantilePlot](#) and [PairwiseProbabilityPlot](#)

[SolarEclipse](#) has been overhauled; support was added for more than seventy thousand eclipses and 50 new properties

Functions for computing the date of a new moon, a full moon or any moon phase  
added: [NewMoon](#), [FullMoon](#) and [MoonPhaseDate](#)

Create a graph represented as a layered plot with [LayeredGraph](#) and [LayeredGraph3D](#)

Specify named texture mappings for graphics with [TextureMapping](#)

[ImageSegmentationComponents](#) segments an image into components

[ImageSegmentationFilter](#) filters an image for the foreground components

Create a tour around 3D graphics with [Tour3DVideo](#)

Several new PDE modeling functions  
added: [SchrodingerPDEComponent](#), [FluidFlowPDEComponent](#), [ElectrostaticPDEComponent](#) and more

Create detailed simulation results for discrete, continuous or mixed control systems with [InputOutputResponse](#)

Plot outcome uncertainties from uncertain parameters, initial values and inputs in a control system model with [SystemModelUncertaintyPlot](#)

Support added for importing [DOCX](#), [MOBI](#), [RData](#) and [RDS](#) formats

Support for subtitle import and export added to the [MP4](#), [QuickTime](#) and [Matroska](#) formats

New data structures added: [RedBlackTree](#) and [StringVector](#)

Spline-related graphics primitives [BezierCurve](#), [BSplineCurve](#) and [BSplineSurface](#) are now also valid geometric regions for computational geometric operations, such as [ArcLength](#) and [RegionMeasure](#)